

DOINGWHATWORKS



SAMPLE MATERIAL

CHAMPS Logic Model

John C. Diehl Elementary School, Pennsylvania

Topic: Increased Learning Time: Beyond the Regular School Day

Practice: Evaluate Program

A logic model is a way of articulating a theory of change for a program and describing the path to the program's goals. It lays out the resources available, activities the program will provide, and impacts it seeks to make. Program goals may include reducing achievement gaps, raising standardized test scores, or focusing on a particular skill deficiency. Districts, schools, and out-of-school program providers can use a logic model to guide selection of relevant evaluation measures and interpretation of the results of an out-of-school program evaluation.

The *CHAMPS Logic Model* lays out:

- Inputs (e.g., supervisory and administrative support, building space, transportation);
- Activities (e.g., academic enhancement, personal skill development, recreation);
- Outputs (e.g., program sites and number of students served);
- Program outcomes (e.g., improving student engagement); and
- Community outcomes (e.g., healthy youth development and positive parenting skills).

District administrators, site managers, and program evaluators may find this sample material useful when considering the structure and content of a logic model to guide the development and evaluation of an out-of-school program.

The School District of the City of Erie, PA
CHAMPS Afterschool Programs
 Engage Enrich Educate



**CHAMPS LOGIC MODEL
 2009**

Inputs	Activities	Outputs	Program Outcomes	Community Outcomes
<p><u>Supervisory and Administrative support</u></p> <p><u>Program Staff</u></p> <ul style="list-style-type: none"> • Program Supervisor • Program Development Manager • Program Facilitator • Secretary <p><u>Site Staff</u></p> <ul style="list-style-type: none"> • School Site-Based • Site Managers • Teachers <p><u>Volunteers</u></p> <ul style="list-style-type: none"> • Interns • Volunteers • College Students <p><u>Building Space/Sites</u></p> <ul style="list-style-type: none"> • Classrooms • Gym / Hallways • Libraries • Computer Labs <p><u>Transportation</u></p> <ul style="list-style-type: none"> • Erie School District • EMTA • First Student • Coach USA <p><u>Community Partners</u></p> <p><u>Coordination of Community Services and Programs</u></p> <p><u>Funding: Program</u> 15 Sites / 720 Students</p> <p><u>Funding: Site</u> 45-60 Students</p>	<p><u>Academic Enhancement</u></p> <ul style="list-style-type: none"> • Homework Help • Tutoring • Study Skills Development • Math & Reading Enrichment • Technology Ed <p><u>Personal Skills Development</u></p> <ul style="list-style-type: none"> • Resiliency Building • Relationships • Character Ed • Social Etiquette • Conflict Resolution • Problem Solving <p><u>Recreational Activities</u></p> <ul style="list-style-type: none"> • Sports • Hobbies • Clubs • Arts <p><u>Family Involvement Activities</u></p> <ul style="list-style-type: none"> • Quarterly Parent Meetings • Parent Education Workshops • Parent/Student Education Classes • Volunteer Opportunities for Parents 	<p>Program Sites and Numbers of Students</p> <p><u>Elementary Sch. Sites</u></p> <ul style="list-style-type: none"> • Burton (60) • Diehl (60) • Edison (45) • Emerson-Grid. (45) • Harding (60) • Irving (45) • Jefferson (45) • J. Connell (45) • Lincoln (45) • McKinley (45) • P.-Burleigh (60) • Wayne (45) <p><u>Middle School Sites</u></p> <ul style="list-style-type: none"> • Wilson (60) • Roosevelt (30) <p><u>High School Site</u></p> <ul style="list-style-type: none"> • Flagship Trans. (15) <p><u>Days Per Week (4)</u> Mon-Tues-Wed-Thurs</p> <p><u>Hours Per Day: 3</u> Elementary Schools 2:30—5:30 pm Middle School 3:00—6:00 pm High School 3:30 – 6:30 pm</p> <p><u>Academic Enhancement</u> 45-60 min/day</p> <p><u>Health & Fitness</u> 30-45 minutes/day</p> <p><u>Enrichment Activities</u> 60 minutes/day</p> <p><u>Family Involvement</u></p> <ul style="list-style-type: none"> • 36 Quarterly Parent Meetings • 9 S.T.E.P. Parent Education Workshops 	<ul style="list-style-type: none"> • Improve student engagement in school <p>By:</p> <ul style="list-style-type: none"> • Improving School attendance for 90% of participating students. • Improving School Performance (grades) for 75% of regularly attending students • Reducing the number of suspensions by 75% among participants. • Improve classroom behavior, affect, and performance for 70% of participating students as measured by gains on teacher surveys. • Doubling the frequency of conversations about school and/or homework between parents and their children. 	<ul style="list-style-type: none"> • Healthy Youth Development • Children Succeeding in School • Positive Parenting Skills • Decrease in Juvenile Crime • Increase in Community Involvement